IO5 Adaptation and Policy Package

Guidelines for stakeholders
Executive summary

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Background and purpose

The overarching aim of the IEUME project is to contribute, via innovative educational tools, to the integration of people with a migrant background in their host communities. The project provides an inclusive, interactive, and user-friendly digital toolkit which also features gamified modules covering European socio-cultural, political and economic issues. The educational resources cover the fields of:

- Key principles of Democracy & Civic Engagement
- Improving Employability
- Accessing Rights in the EU
- European Culture and Heritage
- European Union's (EU) System of Governance and Institutions

Conducted by curricula and through game scenarios, the training programme is designed to facilitate the integration of persons with a migrant background in their host societies in the EU.

"The IEUME training is based on the desire to expand the scope of long-established practices for both digital learning as well as integration of migrants."

The training modules can be used alone or be assessed and integrated into other educational programmes and activities through the IEUME skills assessment, validation and recognition tools developed within the project. Module-specific questionnaires, which reinforce repetition of learning outcomes, as well as a variety of general assessment and validation tools are made available as part of the project. The project further provides a description of the various existing European transparency and accreditation systems.

The top benefits of Gamification are:

- Enhancement of the effectiveness and capacity to engage, interact and motivate students
- Continuous adaptation of innovative approaches to effectively interact with its learners
- Generation of interest and knowledge through subject-matter immersion
- Invocation of game experiences and therefore activation of long-term memory and life-long learning
- Achievement of meaningful learning and increased student success
- Motivation through engagement via interactive learning, real-world application and real-time feedback
- Positive competition and cooperation amongst learners

The goals of these guidelines for stakeholders are to:

- guide stakeholders during their process of integrating the training package into their activities
- provide suggestions on how to utilize the IEUME material as an adult learning component
- suggest the most suitable pedagogical approaches to deliver the training to students
- help students to optimize their learning experience with the available support
- advise on accreditation of learning based on ECVET

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Summary of recommendations

Institutions

- Recruitment strategies for learners should be developed in advance
- Acquire a sound knowledge of the training content and its requirements
- Manage students' expectations, be realistic about the learning outcomes and the practical benefits of the training
- Develop a strategy how to measure success according to student satisfaction and sense of achievement
- Train trainers well and give adequate non-teaching time for preparation
- Ensure that trainers and students have access to the necessary technological tools
- Conduct surveys and provide ample opportunities for student feedback

Trainers

- Check linguistic aptitude, computer literacy and accessibility
- Provide comprehensive instructions for the use of the platform and provide adequate support
- Explain content, benefits, and (if available) accreditation system
- Provide learner centered classroom (F2F or blended learning)
- Ensure ample time for discussion, debate, and feedback
- Monitor student progress and provide feedback on such progress
- Enhance collaborative learning
- Use self-evaluation sheets for learners and checklists for educators from IEUME website
- Make appropriate use of IEUME Skills Assessment, Validation and Recognition Tool available on the website

Learners

- Prepare by following the IEUME "User Manual for the eLearning platform"
- Explore the training content with your peers and trainers
- Make a realistic plan over time on how best to integrate the training into your daily activities and obligations
- Participate in the workshops and sessions as instructed by your trainer
- Find out what your best learning pace is and adapt accordingly
- Give feedback to the trainer/s and institution
- Support weaker students and learn from the stronger ones

All stakeholders should be aware of the benefits of the IEUME training: it is free for everyone, it can be used offline after a first download, it is easily accessible for anyone at any time, it can be accessed through any device (tablet, computer, smartphone), students can learn at their own pace and time, there are limited or no travel costs, the training enhances independent learning, students might gain computer skills and literacy, and the training may be transnationally recognised and accredited.